

# SHOW ME TAP POOL LEAGUE

THESE ADDENDUM TO THE T.A.P. RULE BOOK ARE OFFICIAL RULES OF THE "SHOW ME TAP" POOL LEAGUE AND YOU SHOULD READ AT THE BEGINNING OF EACH SESSION TO ENSURE YOUR UNDERSTANDING OF THE RULES. ALL PLAYERS ARE RESPONSIBLE FOR KNOWING THESE RULES. THE "SHOW ME TAP" LEAGUE OFFICE HAS THE FINAL SAY ON ALL LEAGUE RULES AND RULINGS AS WELL AS MATTERS CONCERNING THE OPERATION OF THE LEAGUE AND ALSO HAS THE RIGHT TO REFUSE, SUSPEND OR TERMINATE MEMBERSHIP OF ANY PLAYER IF THE BEST INTEREST OF THE LEAGUE AND ITS PLAYERS ARE SERVED. IF A PLAYER HAS QUESTIONS OR NEEDS CLARIFICATION, PLEASE CALL YOUR LOCAL REP, OR THE LEAGUE OFFICE IF FURTHER ASSISTANCE IS NEEDED.

THE PURPOSE OF THIS DOCUMENT IS TO CREATE A COMPLETE SET OF RULES THAT ARE FAIR FOR EVERYONE AND TO MAKE THESE RULES CLEAR AND CONCISE, REDUCING POTENTIAL ARGUMENTS AND ALLOW ALL PLAYERS TO HAVE FUN AND ENJOY POOL.

THERE'S AN ASTERISK \* NEXT TO THE HEADING OF ANY SECTION THAT HAS CHANGED OR NEEDS NOTED.

RULE BOOK CLARIFICATIONS:

## 1) PAGE 13 "PAYMENT OF LEAGUE FEES" \*

PLEASE SEND PERSONAL CHECK OR MONEY ORDER. ANY CHECKS RETURNED BY THE BANK WILL HAVE A \$25 NSF CHARGE. SHOW ME TAP WILL NOT BE RESPONSIBLE FOR CASH YOU SAY WAS MAILED. ANY MEMBERSHIP/LEAGUE FEES NOT PD BY SESSION END WILL BE TAKEN OUT OF ANY TEAM WINNINGS AND MAY EFFECT TEAM ELIGIBILITY.

**NEW MEMBERS** BEING ADDED MAY NOT PLAY UNTIL MEMBERSHIP FEE HAS BEEN COLLECTED. CONTACT LEAGUE OPERATOR IF ADDITIONAL TIME IS NEEDED. OTHERWISE YOUR TEAM RISKS LOSING THAT POINT GAINED BY PLAYER.

**RENEWAL MEMBERS**, YOUR DATES ARE LISTED ON THE STAT PAGE. REMIT TO LEAGUE OFFICE WITHIN 30 DAYS OR A LATE FEE OF \$5 WILL BE ASSESSED & TAKEN OUT OF TEAM WINNINGS.

**NO MORE FAXING OF SCORE SHEETS INTO LEAGUE OFFICE. THEY WILL NOT BE ACCEPTED. PUT SHEETS IN NEXT DAYS MAIL & THEY WILL BE RECEIVED IN TIME FOR NEXT WEEKS UPDATE. MOST OF THE MAIL IS RECEIVED WITHIN 1-2 DAYS OF MAILING.**

YOUR COOPERATION IN THESE MATTERS WILL BE APPRECIATED BY SHOW ME TAP.

## 2) PAGE 11 "DEFENSIVE SHOTS" \*

OPPONENT HAS THE RIGHT TO TELL SCOREKEEPER TO MARK DEF SHOT. LOCALLY ONLY 1 DEF DOWN SHOT PER GAME. MUST BE CALLED PRIOR TO SHOT AND MARKED AS A DEF.

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### **3) PAGE 13 "COACHING & TIME-OUTS"**

LOCALLY THERE WILL BE NO UNLIMITED COACHING FOR HC 2'S DURING WEEKLY LEAGUE NIGHT. ALL PLAYERS MAY RECEIVE 2 TIME-OUTS PER GAME. COACH MAY NOT TOUCH CUE BALL OR PLACE CUE BALL DURING TIME-OUT. COACH MAY NOT DISRUPT ANY BALLS ON TABLE WHILE MATCH IS BEING PLAYED. THIS IS A FOUL, BALL IN HAND TO OPPONENT.

### **4) PAGE 16 "ADDING OR DROPPING PLAYERS"**

THE PURPOSE OF THIS RULE IS TO PREVENT TEAMS FROM ABUSING THE SURVIVAL RULE, DISRUPTING TEAMS OR ADDING RINGERS AT THE END OF THE SESSION. CAPTAINS MUST NOTIFY OPPOSING TEAM **BEFORE THE 1<sup>ST</sup> PICK OF THE NIGHT** IF ADDING OR DROPPING PLAYERS. LEAGUE APPROVAL MAY BE NEEDED.

### **5) PAGE 17 "KNOWN PLAYER RULE"**

THIS MAY APPLY TO LOW OR HIGH HANDICAP PLAYERS. LEAGUE OFFICE HAS FINAL SAY.

### **6) PAGE 19 "NEW PLAYERS"**

NEW PLAYERS WHO HAVE NEVER PLAYED LEAGUE WILL START AS A HC 4, UNLESS THE "KNOWN PLAYER RULE" IS USED . LEAGUE OFFICE HAS THE FINAL SAY. IF A CAPTAIN ALLOWS A KNOW PLAYER TO START 2 HC BELOW THEIR EXISTING HC OR EQUIVALENT WILL BE RAISED TO A SL 7 FOR THE REMAINDER OF THE SESSION AT HE DISCRETION OF THE LEAGUE OPERATOR. POINTS MAY BE AWARDED TO OPPOSING TEAM. THIS IS A FORM OF CHEATING/SANDBAGGING.

### **7) PAGE 15 "PROTESTS AND DISPUTES"**

REMEMBER THE MATCH BELONGS TO THE 2 PLAYERS.

IF YOUR TEAM WANTS TO PROTEST A MATCH OR CHALLENGE A TEAM FOR ANY REASON THE FOLLOWING MUST OCCUR:

- a) written notification with explanation must be turned in with the packet/score sheet.
- b) all matches must be completed - no exception.
- c) a \$15 protest fee must be included in the packet by the protesting team only. The money will be refunded if the protest is proven valid and correct.
- d) if the score sheet is turned in for that week without the protest documented, the match is considered final and the league office will "not" review the protest.

**8) TIE BREAKER - WHEN 2 TEAMS TIE, IF THEY PLAYED EACH OTHER TWICE OR MORE, ADD TOTAL WINS & IF STILL TIED, THEN TIE BREAKER WILL BE "WHO BEAT WHO" LAST MATCH PLAYED.**

### **9) FORFEIT OR PLAY**

OCCASIONALLY IT HAPPENS WHEN TEAMS ARE SHORT PLAYERS AND MAY NEED TO PLAY SOMEONE TWICE. ADVISE OTHER TEAM ASAP AS **THEY GET TO PICK** THE HC 4 OR LESS WHO PLAYS TWICE. THEY MAY NOT CAUSE YOU TO GO OVER THE 25 RULE. IT IS AT THE DISCRETION OF THE OPPOSING TEAMS TO ALLOW A PLAYER TO PLAY TWICE OR JUST RECEIVE THE FORFEIT POINT. LEAGUE FEES ARE STILL DUE.

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**10) CAPTAIN PACKETS** WILL BE HANDED OUT AT BEGINNING OF EACH SESSION WITH ENOUGH SCORE SHEETS, ENVELOPES, MEMBER FORMS, SCHEDULE, UPDATES, ECT. FOR THE SESSION. IF YOU RUN OUT OF FORMS CONTACT LEAGUE OFFICE OR PRINT FORMS AVAILABLE ONLINE AT [SHOWMETAPPOOL.COM](http://SHOWMETAPPOOL.COM) OR [TAPLEAGUE.COM](http://TAPLEAGUE.COM) . WEEKLY STATS ARE AVAILABLE ONLINE. IF YOUR TEAM DOES NOT HAVE INTERNET ACCESS PLEASE INFORM LEAGUE OFFICE & SUPPLY A FAX # WHERE THEY CAN BE SENT.

**11) SHOW ME TAP IS ONLINE AT -- [SHOWMETAPPOOL.COM](http://SHOWMETAPPOOL.COM)**  
ACCESS WEEKLY STATS, FORMS, RULE BOOK, PATCH PROGRAMS, DIVISION WINNERS, TOURNAMENT WINNERS, SCHEDULES, LEAGUE ADDENDUM, PHOTOS, UPCOMING EVENTS, CHECK OUT FOR UPDATES OR IMPORTANT NOTICES POSTED AS NEEDED.

**12) DIVISION PAY-OUTS & AWARDS**  
END OF SESSION PAY-OUTS & AWARDS GIVEN OUT 2<sup>ND</sup> WEEK AFTER SESSION ENDS. DIVISIONS WILL PAY FOR TROPHY'S & PATCHES GIVEN OUT AT END OF SESSION. SIX MATCHES REQUIRED FOR PLAYER TO RECEIVE TEAM TROPHY. MVP AWARDS FOR 6-7 BRACKET, 4-5 BRACKET, AND 2-3 BRACKET.

**13) SHOW ME TAP'S "8 BALL REGIONAL" AND "9 BALL REGIONAL" NATIONAL QUALIFYING EVENTS**  
SHOW ME TAP WILL HOLD TOURNAMENTS FOR 8 BALL AND FOR 9 BALL. PLAYERS MUST HAVE 6 MATCHES WITH QUALIFYING TEAM. ALL LEAGUE & MEMBERSHIP FEES MUST BE UP-TO-DATE. TEAMS/PLAYERS MUST PLAY IN 2 OUT OF 3 SESSIONS. SHOW ME TAP POOL LEAGUE CURRENTLY SENDS 1 OUT OF 10 TEAMS TO TAP'S NATIONAL EVENT HELD ANNUALLY IN NOVEMBER. OUR GOAL IS TO SEND TEAMS TO THIS EVENT WITH AS LITTLE OUT-OF-POCKET EXPENSE AS POSSIBLE FOR THE PLAYERS. **PAY-OUT STRUCTURE** WILL BE AVAILABLE AT OUR TOURNAMENT EVENTS. DATES FOR SHOW ME TAP TOURNAMENTS WILL BE POSTED ONLINE AT LEAST ONE(1) MONTH BEFORE EVENT, SO TEAMS/PLAYERS CAN MAKE PLANS TO ATTEND. ALL QUALIFIED TEAMS ARE INVITED TO TOURNAMENT. ALL FEES MUST BE UP-TO-DATE.

THE SHOW ME TAP POOL LEAGUE HOPES THAT THESE CLARIFICATIONS/ADDENDUM WILL MAKE LEAGUE NIGHT FUN AND WORRY FREE.  
HAVE FUN AND PLAY POOL...AND THANK YOU FOR PLAYING TAP !!!

**TED FLEETWOOD      LEAGUE DIRECTOR**  
**SANDY PULLINS      LEAGUE OPERATOR**  
**SHOW ME TAP - PO BOX 1066, OZARK, MO 65721**  
**417-890-5445 HOME/OFFICE/FAX - 417-773-6804 CELL/ [showmetapmo@aol.com](mailto:showmetapmo@aol.com) EMAIL**  
**TOMMY CARPENTER - JOPLIN AREA REP - 417-659-9273**

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